
FSEM-101-A16: Displaying Data
From Ancient Maps to Computer Generated Visualization

M-W

Seminar/Lab

12:30-1:50

Who: Michael Gousie
Where: Science Center 1325
When: Mon 2:00-3:00; Tue 2:00-3:30; Wed 2:30-4:00
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Content:

Data, in its various forms, has been transformed into visual representations throughout history. Borders, cities, roads, and the like have been represented on ancient maps. Other visualizations, such as bar graphs and scatter plots, can show multiple data sets and their interactions. Now the computer can be used to not only generate a visualization, but also make it interactive so that the user can explore multidimensional data easily and efficiently. We will explore ways to display data, first on paper, and then via sophisticated visualizations on the Web. Students will create their own Web pages containing data visualizations using powerful software and programming techniques. (No experience is assumed.)

Required Texts:

Chiasson, Gregory, et. al. *Data + Design: A Simple Introduction to Preparing and Visualizing Information*. E-book available at <https://infoactive.co/data-design>. (Link is on the course web page.)

Cook. *The Best American Infographics 2013*. Mariner Books, 2013.

Tufte. *The Visual Display of Quantitative Information*. Graphics Press, 1983.

Tufte. *Envisioning Information*. Graphics Press, 1990.

Tufte. *Visual Explanations*. Graphics Press, 1997.

Tufte. *Beautiful Evidence*. Graphics Press, 2006.

All of the Tufte books are available on reserve at the library.

Goals:

In this seminar, there are several goals. These include, but are not limited to:

- sharpening your skills in collecting evidence
- thinking about and organizing data to support a hypothesis
- expressing yourself in multiple ways (e.g., hard copy paper vs. computer image)
- achieving new levels of computing competency

It is this last goal that we will spend much of our time on, in the context of infographics/information visualization. Along the way, you will do some presentations and short writing assignments.

Requirements:

There will be ample opportunity to score (and lose) points this semester:

Assignment	Topic	Weight
Proj 1	Basic Excel	5%
Proj 2	Excel with Big Data	8%
Proj 3	Piktochart	12%
Proj 4	Map Infographic	15%
Proj 5	Basic Python Graphics	10%
Proj 6	Interactive Infographic	20%
Several Writing Assignments	Various	15%
Presentations	Various	10%
Participation	In-class Discussions	5%
		100%

Grading:

Grades will be assigned according to the following scale:

A = 93-100, A- = 90-92, B+ = 87-89, B = 83-86, B- = 80-82, etc.

Course Policies:

- You are responsible for all material covered in class, including the reading (shown below).
- If you must miss a quiz or exam for any reason, you must inform me **BEFORE** the test. Except in the case of emergency, illness, or you got trapped in Wheaton's original pool¹, makeup exams will not be given.
- Assignment due dates are **FIRM**.
 - All computer projects must be submitted electronically by 11:59:59 PM on the due date unless otherwise noted. Projects submitted on the following day will receive a 15% penalty. Anything turned in later will receive a 0. Associated hard copy, if any, must be submitted the following day or as indicated in the project specifications.
 - Assignments that are written or printed must be handed in at the start of class on the due date. There are **no** provisions for turning in assignments late.
 - There will not be any individual "extra credit" work. If you did not have time to do a good job on the original assignment, how will you have time to do *additional* work?
- You are expected to adhere to the Honor Code.
 - Although *discussion* of projects or homework is encouraged, the final *implementation* of programs should be the result of your own work. Any copying of projects or homework is prohibited.
 - You will be required to write and sign the pledge on all work turned in: *I have abided by the Wheaton Honor Code in this work.*

¹Do you know where this is?

- Any violation of the above guidelines will result in a 0 for the assignment/project and/or a failing grade for the course.
- **The use of laptops or other computers/pads is not allowed during lecture.** Special arrangements can be made if necessary.
- During class time, computers in the classroom are to be used only for the current exercise/problem.
- The use of cell phones, iPods, iPads, iPhones, iPlops, iFlops, and other personal electronic devices is prohibited during class.
- Please, no eating during class.
- Please plan your restroom breaks so that you will not disrupt class².

Course Schedule (subject to change):

Week #	Date	Topic(s)	Reading (Pages noted in class)
Week 1		Introduction	<i>Best American Infographics</i>
	Aug 27 Aug 29	Introduction to FYS and information visualization <i>1:00-2:00 – Advising Team Meeting #3</i>	
Week 2		Information Visualization	<i>Data + Design</i>
	Sep 1 Sep 3 Sep 4	<i>No class: Labor Day</i> Information visualization scavenger hunt <i>Add/drop period ends</i>	
Week 3		Color	<i>Data + Design</i>
	Sep 8 Sep 10	Hexadecimal numbers & color Basic design principles	
Week 4		Excel I	<i>Data + Design</i>
	Sep 15 Sep 16 Sep 17	So you think you know Excel? Pizza with the President. 5:30-6:30 More infographic design	Required event <i>Best American Infographics</i>
Week 5		Excel II	
	Sep 22 Sep 24	Using big data How to get your point across	<i>Data + Design</i>
Week 6		Infographic Examples	<i>The Visual Display...</i>
	Sep 29 Oct 1	Examples from Tufte Student lightning talks	
Week 7		Making Static Infographics	Tufte books
	Oct 6 Oct 8	Piktochart basics More Piktochart	
Week 8		Piktochart Infographics	Tufte books
	Oct 13-14 Oct 15 Oct 17	<i>No classes: October Break</i> Student Presentations <i>Last day to petition to drop a course with no record.</i>	
Week 9		Interactive Maps	
	Oct 20 Oct 20	MapBox and TileMill Getting data	

²It's a sign of the times that I have to mention this.

Week 10		Changing Gears	Python readings TBD
	Oct 27-31 Oct 27 Oct 29	<i>Advising Week</i> More TileMill Introduction to Python	
Week 11		Programming with Python	
	Nov 3-7 Nov 3 Nov 5 Nov 7	<i>Course Selection Week</i> Sequential statements Input/output <i>Last day to petition to drop a course with WD.</i>	
Week 12		Python Graphics	
	Nov 10 Nov 12	Graphics basics Making a simple infographic	
Week 13		More Python	
	Nov 17 Nov 19	Selection: If-else Practice	
Week 14		Short Week	
	Nov 24 Nov 26-28	Project development <i>No classes: Thanksgiving Break</i>	<i>The Book of Turkey</i>
Week 15		Finishing Touches	
	Dec 1 Dec 3 Dec 5	Putting it all together Project presentations <i>Last day of classes</i>	
Week 16		Final Exam Week	
	Dec 8-13	Final Exams	